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| Test Point | Function In Code |
| 1 | Type verification in number of games (Making Shure they user inputs a number and not letters or a decimal number) |
| 2 | Limiting the number of games to a max of 10 |
| 3 | Running the number of games the user wants |
| 4 | Making the correct number of spaces for guessed letters (i.e if the answer is 5 characters then making the guessing space \_ \_ \_ \_ \_) |
| 5 | Making Shure the user has lives or else ending the game |
| 6 | Checking to see if the user has guessed the word |
| 7 | Checking to see if the user has entered any numbers when there are only supposed to be letters |
| 8 | Making Shure the user only enters one letter at a time |
| 9 | Making Shure the user has not guessed the same letter |
| 10 | Checking to see if the letter guessed is in the answer |

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| Test Point | input | Expected outcome | Actual Outcome |
| 1 | abc | Program telling me I need to enter only numbers |  |
| 1 | Abc123 | Program telling me I need to enter only numbers |  |
| 2 | 0 | Program ending |  |
| 1 | 5 | Program continuing |  |
| 2 | 0 | Program ending |  |
| 2 | 1 | Program running 1 game |  |
| 2 | 5 | Program running 5 games |  |
| 2 | 10 | Program running 10 games |  |
| 2 | 11 | Program saying the maximum number of games in 10 |  |
| 3 | 1 | Program running 1 game |  |
| 3 | 5 | Program running 5 games |  |
| 3 | 10 | Program running 10 games |  |
| 4 | *Word from random generated list* | Program making correct number of spaces for letters |  |
| 4 | *Word from random generated list* | Program making correct number of spaces for letters |  |
| 4 | *Word from random generated list* | Program making correct number of spaces for letters |  |
| 5 | 10 lives |  |  |
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